ASC of WA and Rainier Agility Team ASCA Agility Trial November 13-15, 2026

This is your final confirmation for the ASCWA/RAT ASCA agility trial on November 13-15 at Run Wild Dog Sports in Auburn, WA. Please take a moment to read the following information.

SET UP
The trial committee will be setting up the rings and building courses on Friday at 11am. We welcome anyone who is willing to come and help with set up. There will be no designated indoor crating. Exhibitors should plan to crate from their car or, if they choose, they may set up a canopy outside.

DAILY BRIEFING, JUDGE'S BRIEFING, AND START TIMES
There will be a quick daily briefing before the first Novice class of the day. Our plan is for walk-throughs to begin at 12:45pm on Friday with first dog on the line at 1pm and 7:45am Saturday and Sunday, with first dog on the line at 8am.

CLASS ORDER: (E=Elite, O=Open, N=Novice)
One Judge, One Ring

Friday: Gamblers E	Saturday: Jumpers 1&2 EEOONN	Sunday: Gamblers 1 EON
Regular EE	Gamblers 1 EON	Regular 1&2 EEOONN
Jumpers E	Regular 1&2 EEOONN	Gamble 2 EON
	Gamblers 2 EON	Jumpers 1&2 EEOONN

COURSE MAPS & RUN ORDER
We will not be providing paper copies of maps for exhibitors. Maps will be available at MyDogEntry (https://mydogentry.com/public/trials/1553) and will also be available in a binder. We will also be using MyDogEntry's Run Order feature. On MyDogEntry there will be an option for Run Order as we get closer to the weekend and you will also be able to check in there if you entered online or before the 6th.

LEASHES
Exhibitors may choose to wear or pocket the leash, so long as it is attached tightly or completely inside the pocket. If the leash falls out or the dog grabs for the leash to play, it will be considered a toy and run will be eliminated. ASCA assumes no responsibility if the handler chooses to wear or pocket their leash and it catches on obstacles and/or causes the handler to trip.

AWARDS-IMPORTANT!!!
Please email ASAP if you may finish your ATCH and have not already informed the trial secretary. There will be placement (1^{st}-4^{th}) and Q ribbons available.

CHECK-IN & DOG MEASURING
There will be no formal check in. Please come before your scheduled run time to allow adequate time for measuring. Your confirmation will state if I have a permanent height card for your dog. If the confirmation indicates your dog needs measured, please do so! If your dog has a permanent height card from another organization that lists the actual height or a NADAC card you can use that. Height cards can be found on the ASCA website https://asca.org/wp-content/uploads/2016/04/agiljumpcard.pdf

VOLUNTEERS
We will be using whiteboards to sign up for working in the rings and encourage everyone to sign up early to help out. As you know, trials don't run without the help of volunteer workers. If you are new to agility or have never tried any of the "jobs", let the Chief Ring Stewards know. The jobs are easy and we are happy to train you! You will earn tickets to put in for the Worker's Raffle that will be setup for Saturday and Sunday.

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MOVE-UPS AND DAY OF ENTRY

We will accept day to day move-ups. Please see the trial secretary. Requests for next day move-ups must be submitted no later than one half hour after the last scores are posted of the day.
Day of Show entries will be accepted at this trial as space allows.

WORKER'S HOSPITALITY

There will be light snacks for workers. Please be sure to bring a lunch.

HIGH IN TRIAL

We will be giving High in Trial (HIT) awards for Novice, Open, Elite levels, Veteran/Sr Dog and Junior Handler. We will be combining the different programs (Championship Standard and ACE Standard). Calculations are based on Qualifying Runs from Jumpers, Regular, & Gamblers. Level determined as lowest level the dog was entered in the Regular class. (Must be entered in Regular to be eligible.) This award will be given after Gamblers Round 2 on Sunday.
HITQ Points: Faultless Q -Elite = 7, Open = 6, Novice = 5 ; <=5 Fault Q --- Elite = 3.5, Open = 3, Novice = 2.5
1st tie breaker - Reg YPS: Combined Yards Per Second of Qualifying Regular runs
2nd tie breaker - Gamble Points: Combined Total Points (Opening + Gamble) from Qualifying Gamblers runs

WEEKEND GAMES PRIZES FOR THE NOVICE, OPEN & ELITE DIVISIONS

Jumpers on Saturday: Time Crunch!

Consistency is the goal for this prize! This award is an average of both qualifying Jumpers classes and calculated by subtracting a dog's fastest time from the same dog's slowest time and will be awarded to the dog that has the lowest number. *Examples: Dog 1: R1 22.34 & R2 27.88. We would subtract 27.88-22.34=5.54 . Dog 2: R1 28.70 & R2 26.67. Subtract 28.70-R2 26.67=2.03. The award would go to Dog 2*. This award will be given in Novice, Open, and Elite all heights and categories combined.

Gamblers on Sunday: Spot On!

Can you guess your time and how many points you will earn in this class? You do not need a qualifying run for this award.

1. Write your guess on the clipboard prior to your run, time and points including gamble total (this is a must-pass activity).
2. Run your dog.
3. Points get the priority, and the tie goes to time.

This award will be given in Novice, Open, and Elite all heights and categories combined.

NO Q FOR YOU!

We are also offering a No Q for You award for both Saturday and Sunday. Be sure to write your time and class on the ticket and place it in the container. Please note, for Sunday, this award will be awarded after the last Gamblers class.

Kerstin Erhart & April Stanke
Trial co-Chairs
&
Sherry Bodin
Trial Secretary